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**Total No. of Questions: 7** Total No. of Pages: 02

**B.Sc.** (IT) (Sem.-2nd)

## DIGITAL ELECTRONICS FUNDAMENTALS

Subject Code: BS-102

**Paper ID** : [B0405]

Time: 3 Hrs. Max. Marks: 60

## **INSTRUCTION TO CANDIDATES:**

- **SECTION-A is COMPULSORY.** 1.
- Attempt any FOUR questions from SECTION-B. 2.

SECTION-A  $(10 \times 2 = 20 \text{ Marks})$ 

- 1. Write a short note on:
  - (a) Define 2's complement of a binary number.
  - (b) State the basic laws governing simplification using K-map.
  - (c) Add hexadecimal numbers ABC + BCD.
  - (d) Give truth table of Ex-NOR gate.
  - (e) Difference between MUX and DEMUX.
  - To add two 4 bit binary numbers, how many Half Adders and Full Adders are needed?
  - (g) Write any three applications of flip flops.
  - (h) Compare SOP and POS forms.
  - (i) What is a memory cell?
  - What do you mean by term "Random Access" with reference to (i) memories

## **SECTION-B** $(4 \times 10 = 40 \text{ Marks})$

2. Convert:

- (a) 153.53 from decimal to octal. (2)
- (b) 2B.C4 from hexadecimal to decimal. (2)
- (c) 2AB from hexadecimal to binary. (2)
- (d) 545 from octal to hexadecimal. (2)
- (e) 127.54 from octal to decimal. (2)
- 3. What are Universal gates? Realize various Logic gates using Universal gates only.
- 4. Explain Full Adder. Give design of a Full Adder. Realize a full Adder using NAND gates only.
- 5. (a) Simplify: F = AB + A(B+C) + B(B+C).
  - (b) Simplify using K-map:  $F(w,x,y,z) = \sum_{x} (01,2,4,5,6,8,9,12,13,14)$
- 6. Discuss in detail classification and characteristics of memories.
- 7. How can you realize edge triggered JK flip flop from an SR flip flop? Give its truth table and explain how race around problem is removed in it?

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